/\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*

\* Name : Project Name

\* Author : Alexander Haislip

\* Created : 05/29/2020

\* Course : CIS 169 - C#

\* Version : 1.0

\* OS : Mac

\* Copyright : This is my own original work based on

\* specifications issued by our instructor

\* Description : This program overall description here

\* Input: list and describe

\* Output: list and describe

\* Academic Honesty: I attest that this is my original work.

\* I have not used unauthorized source code, either modified or

\* unmodified. I have not given other fellow student(s) access

\* to my program.

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bool trueOrFalse = true;

Console.WriteLine(trueOrFalse);

byte byteDataType = 201;

Console.WriteLine(byteDataType);

char charDataType = (char)106;

Console.WriteLine(charDataType);

decimal decimalDataType = 1.2M;

Console.WriteLine(decimalDataType);

double doubleDataType = 1.23;

Console.WriteLine(doubleDataType);

float floatDataType = 1.0655F;

Console.WriteLine(floatDataType);

int intDataType = 7;

Console.WriteLine(intDataType);

long longDataType = 1123212321151651;

Console.WriteLine(longDataType);

sbyte sbyteDataType = -123;

Console.WriteLine(sbyteDataType);

short shortDataType = 1234;

Console.WriteLine(shortDataType);

uint uintDataType = 4294967295;

Console.WriteLine(uintDataType);

ulong ulongDataType = 7934076125;

Console.WriteLine(ulongDataType);

ushort ushortDataType = 65034;

Console.WriteLine(ushortDataType);